Penketh Primary School Art



Intended Curriculum Progression Document

CORE VALUES:

CHILDREN FIRST

RESILIENCE

PIONEERING

	Active Learning - Motivation			Design – Creating w		ing Critically - Thinking
 Being involved & concentrating Keep on trying Enjoying achieving what they set out to do 		 Being involved & concentrating Keep on trying Enjoying achieving what they set out to do ques, experimenting with colour, design, texture, form and function 		 Having their own ideas (creative thinking) Making links (building theories) Working with ideas (critical thinking) 		
	r creations, explaining the process they of props and materials when role-playin		s in narratives and stories			
ocus	Drawing	Painting		Texture and collage	Explore	Vocabulary
eception kills	 Use a range of tools competently & safely. Explore different textures. Encourage accurate drawings of people. Create representations of both imaginary & real-life ideas, events, people & objects. Explore, use & refine colour mixing techniques. Use colour for purpose, including creating moods. 	textures. • Use too textures. • Use a ra different	ols to create different ange of materials to create textures. Ilate materials to have a	• Develop own ideas through experimentation with diverse materials to express & communicate their discoveries & understanding.	 Respond imaginatively to artworks & objects. Explore, use & refine a variety of artistic effects to express their ideas & feelings. Expresses & communicate working theories, feelings & understandings in the form of art work & objects. 	Texture, shape, 2D, observation, imagination, scale, size, fine motor skills, Experiment, properties of clay, plasticine, model, observation imagination, demonstrate, modelling. Experiment, media, understand, textural effects, observation, imagination, Experiment, printing, media, understand, techniques
eception nowledge	Autumn Me and My Family/ Seasons and Cel	ebrations	Th	Spring e Ocean/ Transport	Summer 1 Growth and Change/ Castles and Dragons	
	 Can draw representations of myself and others. Can use drawings to tell a story. Explores what happens when you mix prime colours. Begin to describe different textures. Uses colour to express their feelings. Can talk about the changes to colours as we mix. Can talk about the changes to colours as we mix. Can talk about the changes to colours as we mix. Captures experiences and responses with a range of media, such as paint and other materials or words. Create own stamps and produce repeating patterns. Can draw different sea creatures, remembering important features. 		 Can explain how colours can be changed. Can complete a simple weave using paper, card or fabric. Can select their own tools and resources and give reasons for their choices. Can create their own castle using clay and modelling tools to add detailed features. Can create observation drawing of flowers and pastels. 			
	Painting			Drawing	Texture a	and Collage
uality key te	e exposed to key vocabulary and quality texts		•	ill become familiar with text structure, cha	racters and key vocabulary through well plann phonics inputs where concepts about print and	ned continuous provision all linked to a

CHILDREN FIRST

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CORE VALUES:

Year 1: Art skills progression				
 <u>KS1: POS</u> to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 		types. *Mix and match colours to artef *Work on different scales.	ades using different types of paint.	
Texture and Collage *Use a variety of techniques, e.g. weaving, finger knitting, fabric crayons, sewing and binca. *How to thread a needle, cut, glue and trim material. *Create images from imagination, experience or observation *Use a wide variety of media, including photocopied material, fabric, plastic, tissue, magazines, crepe paper, etc.		Drawing *Use a variety of tools, including charcoal, ballpoints, chalk and o *Use a sketchbook to gather and *Begin to explore the use of line	d collect artwork.	
	Year 1 –	End points		
Pattern and Prints Printing using a range of materials, identifying patterns, use of colour, identifying shapes and lines.	 Understand what patter Understand what patter Understand what abster Identify and experiment Understand the work of To develop a wide range To use a range of material Identify primary and seter Use a range of colours, Evaluate and analyse of Use their sketchbooks 		eir own pattern by printing. of art, craft and design.	
Texture and Collage Collages using a range of materials, design and	Understand what collage is and evaluate examples		n collaging	
CORE VALUES:	CHILDREN FIRST	RESILIENCE	PIONEERING	

make, discussing different textures of materials,	 Use a range of collage techniques (tearing, overlapping, sticking and cutting) 		
colour, pattern, shape and space.	• Continue to develop a wide range of art techniques of colour, pattern, shape, texture, space and line.		
	 Stick carefully within a boundary by using the appropriate amount of space 		
	 To use a range of materials creatively to design and make products. 		
	 Evaluate their art work, making links to the work of previously learnt artists and Matisse 		
	Use their sketchbooks to collect, record and evaluate ideas.		
Observational drawing - Pablo Picasso	Explain what drawing is		
	 Understand who Pablo Picasso was and be able to discuss his work. 		
Understanding of who Pablo Picasso was and why	 Develop a range of drawing techniques such as linear, side stroke, feathering and scumbling 		
he became famous, exploring different textures	To understand what a portrait is		
using pencils, exploring and creating portraits and	 To understand cubism and how this impacts the culture of our society 		
cubism.	 To begin to develop a wide range of art techniques of colour, pattern and line 		
	Create their own portraits based on Picasso using a range of drawing techniques		
	Use their sketchbooks to collect, record and evaluate ideas.		

Year 2: Art skills progression			
KS1: POS	Painting		
 to use a range of materials creatively to design and make products 			
- to use drawing, painting and sculpture to develop and share their ideas,	*Mix a range of secondary colours, shades and tones.		
experiences and imagination	*Experiment with tools and techniques, including layering, mixing media, scraping		
 to develop a wide range of art and design techniques in using colour, 	through etc.		
pattern, texture, line, shape, form and space	* Name different types of paint and their properties.		
 about the work of a range of artists, craft makers and designers, 	* Work on a range of scales e.g. large brush on large paper etc.		
describing the differences and similarities between different practices and	*Mix and match colours using artefacts and objects.		
disciplines, and making links to their own work.			
3D Form/ Sculpture	Textiles/ Collages		
*Manipulate clay for a variety of purposes, including. thumb pots, simple coil pots	*Use a variety of techniques, including weaving, French knitting, tie- dyeing, fabric		
and models.	crayons and wax or oil resist, appliqué and embroidery.		
*Build a textured relief tile.	*Create textured collages from a variety of media.		
*Understand the safety and basic care of materials and tools.	*Stitch, knot and use other manipulative skills.		
*Experiment with, construct and join recycled, natural and man- made materials			
more confidently.			

Year 2 – End points				
Painting – Colour mixing	Understand what painting is			
Making tertiary colours, warm and cold colours, varying tone and tint, mix and matching colours to create an outcome, using water colours, creating a colour wheel.	 Understand who Claude Monet was, describing the differences and similarities between different practices and disciplines. To identify and mix tertiary colours Make warm and cold colours by mixing Create tints and tones Use a range of water painting techniques including blotting, wet on wet, dry on dry, dry on wet and wash Use painting skills and techniques to create an image depicting the Great Fire of London. Use painting to develop and share their ideas, experiences and imagination. Evaluate and analyse creative works using the language of art, craft and design, making links to Monet. 			
	Use their sketchbooks to collect , record and evaluate ideas.			
Famous local artists (Sculpture)	 Understand what sculpture is and how a range of materials may be used 			
Andy Goldsworthy	 Understand who Andy Goldsworthy is and compare the similarities and differences between Goldsworthy and Picasso. 			
Who is Andy Goldsworthy? Creating own outdoor	Understand how Art can be 3D			
CORE VALUES:	CHILDREN FIRST RESILIENCE PIONEERING			

art work noticing nottoring and commons	E al trata construction de la		
art work, noticing patterns and compare	Explain tone, tint and shade		
similarities and differences between Andy	 Use 'in and out' technique and 'branch weaving' 		
Goldsworthy and Picasso, introduce to 3D, branch	 To develop a wide range of art techniques of colour, pattern, texture, form and space. 		
weaving.	 To use a range of materials creatively to design and make products. 		
	 To use sculpture to develop and share their ideas, experiences and imagination. 		
	 Evaluate and analyse creative works using the language of art, craft and design. 		
	 Use their sketchbooks to collect , record and evaluate ideas. 		
Textiles - Wax resist painting on fabric	 Identify warm and cold colours and how these express moods 		
	 Understand what a wax resist painting is 		
Using a range of materials such as wax resist sticks	 Understand how to use wax resist sticks and how this influences the texture 		
and fabric dye to create patterns for a decorative	Use fabric dye to add and mix colours		
purpose.	 Design a pattern using lines, patterns, colours and shape. 		
	 To use a range of materials creatively to design and make products, exploring their functions. 		
	 To use textiles to develop and share their ideas, experiences and imagination. 		
	 Evaluate and analyse creative works using the language of art, craft and design. 		
	 Use their sketchbooks to collect , record and evaluate ideas. 		

Year 3: Art skills progression Y3: POS	Drawing
 to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history. 	 *Experiment with different grades of pencil and other implements. *Plan, refine and alter their drawings as necessary. *Use their sketchbook to collect and record visual information from different sources. *Draw for a sustained period of time at their own level. *Use different media to achieve variations in line, texture, tone, colour, shape and pattern.
Textiles/ Collages	Printing
 * Use a variety of techniques, including printing, dying, quilting, weaving, embroidery, paper and plastic trappings and appliqué. *Name the tools and materials they have used. *Develop skills in stitching. Cutting and joining. *Experiment with a range of media e.g. overlapping, layering etc. 	*Print using a variety of materials, objects and techniques including layering. *Talk about the processes used to produce a simple print. *To explore pattern and shape, creating designs for printing

	Year 3 – End points				
Drawing movement – L.S Lowry Using H type pencils to recognise the difference between H and B, range of different pencil techniques such as linear, scumbling, side stroke and feathering, colour mixing, heavy and light blending, use of lines to create motion, shading to create a 3D perspective.	 Understand who L.S Lowry was and how he influenced the creativity of our nation. Compare L.S Lowry to other artists, describing the differences and similarities between different practices and disciplines. Use a H and B pencils to explore the different drawing techniques, commenting on the change in texture. Use oil pastel techniques such as colour mixing, heavy and light pressure blending, pointillism, scumbling, pressure blend (smudging) and scraffito Draw movement using a range of materials and drawing techniques Develop the mastery techniques of pattern, texture and line. To use a range of sketching materials and discuss suitability of different materials. To use drawing to develop and share their ideas, experiences and imagination through movement and shading. Evaluate and analyse creative works using the language of art, craft and design. Record their observations using their sketchbooks and use them to review and revisit ideas. 				
Textiles – Sewing	 Understand what textiles are and how they are created using a range of materials Understand that sewing is the craft of fastening or attaching objects using stitches made with a needle and 				
Understanding of sewing, exploring different CORE VALUES:	thread CHILDREN FIRST RESILIENCE PIONEERING				

a that a second s			
stitches such as running stitch and cross-stitch,	Independently thread a needle		
threading a needle, texture, using a range of	 Complete a range of stitches to produce different patterns and textures 		
fabrics and materials.	 Use a range of materials when sewing and evaluate their preferences 		
	 Develop the mastery techniques of texture, line and space by using thread. 		
	 Discuss the influence of sewing on the culture, creativity and wealth of our nation. 		
	 Record their observations using their sketchbooks and use them to review and revisit ideas. 		
	 To use a range of materials to plan and create their own bookmark. 		
	 Evaluate and analyse creative works using the language of art, craft and design. 		
Cave Art - Printing	 Understand what cave art is and how this influences the creativity, wealth and culture of our nation. 		
	 Understand what materials were used in cave art 		
Understanding parietal art, examining Lascaux	• Examine the content of a variety of different types of cave art, evaluating using artistic vocabulary.		
caves, using charcoal, creating own printing tool,	 Examine the use of colour, texture, lines, shape, pattern and space. 		
printing on a rough texture	• To use a range of materials creatively to design and make products, exploring their functions (charcoal)		
	 Use charcoal to create lines and patterns, commenting on the texture 		
	 Evaluate and analyse creative works using the language of art, craft and design. 		
	• Use their sketchbooks to collect, record and evaluate ideas with increased independence.		
	Plan and create their own printing tool and cave art painting		

Year 4: Art skills progression			
<u>Y4: POS</u>		3D Form/ Sculpture	
- Sculpture – Ancient Greek pottery			
- Painting		*Make informed choices about the 3D technique chosen.	
- Mosaic and Collage		*Show an understanding of shape, space and form.	
		*Plan, design, make and adapt models.	
		*Talk about their work understanding that it has been sculpted, modelled or	
		constructed.	
		*Use a variety of material	
Painting		Collage	
*Make and match colours with increasing accuracy.		*Match the tool to the material.	
*Use more specific colour language e.g. tint, tone, shad	e, hue.	*Combine skills more readily.	
* Choose paints and implements appropriately.		* Choose collage or textiles as a means of extending work already achieved.	
*Plan and create different effects and textures with pai	nt according to what they	* Refine and alter ideas and explain choices using an art vocabulary.	
need for the task.		*Collect visual information from a variety of sources, describing with vocabulary	
*Show increasing independence and creativity with the	painting process	based on the visual and tactile elements.	
		*Experiments with paste resist	
		– End points	
Sculpture – Ancient Greek pottery	 Understand what pottery is and how this contributes to the history of our nation. 		
Examining Ancient Greek pottery, using the coiling		Otto and Vivika Heino, using the language of art, craft and design.	
and pinching technique to create a pot, designing	•	c pottery and comment on the use of form, shape, pattern, texture and line.	
and using acrylic paint to decorate the pot.			
	•	uate their own product using a range of materials.	
		e of patterns, colours and lines	
	_	erials, such as clay, to design and make products.	
		ions using their sketchbooks and use them to review and revisit ideas.	
	Evaluate their own art work, making links to other craft makers.		
Painting	Understand who William Turner was and the impact on our locality.		
Children to leave about William Turner, obstract	Evaluate how William Turner is similar/different to L.S Lowry and Georgia O'Keefe.		
Children to learn about William Turner, abstract			
art, examining his use of colours and how he shows emotions through paintings, finding			
complimentary colours, mixing water colours to	To identify complimentary colours and explore blending and mixing them		
find tones, using water colours and shapes/lines to	Make different tones	of colour	
CORE VALUES:	CHILDREN FIRS	ST RESILIENCE PIONEERING	
CORE VALUES:			

show emotions, observational drawing, creating	Use colours, shapes and lines to convey moods and emotions		
own art.	Understand what observational drawing is and experiment with the techniques		
	 Use a range of materials and techniques to create their own observational, abstract painting. 		
	 Evaluate and analyse creative works using the language of art, craft and design. 		
	• Discuss the influence of Art on the culture, creativity and wealth of our nation.		
	 To use a range of materials to plan and create products. 		
	 Record their observations using their sketchbooks and use them to review and revisit ideas. 		
Mosaic and Collage	• Understand what an architect is and how they influence the culture, creativity and wealth of our nation.		
	Understand who Antoni Gaudi was and evaluate this art work making links to colours, shapes, images, form		
Children will build upon their knowledge of	and space.		
collages, learn about the work of Antoni Gaudi,	Understand what a mosaic is, discussing the similarities and differences between a mosaic and a collage.		
understanding of what an Architect is, examining	 Create patterns using a range of materials, colours and shape. 		
different mosaics, creating patterns and	 Understand what an objective collage is 		
experimenting with colour and pattern, creating	Plan, create and evaluate their own 2D mosaic.		
their own mosaic out of a range of materials.	 To use a range of materials, such as clay and tissue paper, to design and make products. 		
	 Record their observations using their sketchbooks and use them to review and revisit ideas. 		

Guiding Principle: "To deliver a first class education through partnership, innovation, school improvement and accountability."

Year 5: Art skills progression	
<u>Y5: POS</u>	Drawing
- Drawing from a 3D perspective	
- Jean Michel Basquiat – Printing	*Use a variety of source material for their work.
 Sculpture – Creating a clay tile 	*Work in a sustained and independent way from observation, experience and
	imagination.
	*Use a sketchbook to develop ideas.
	*Explore the potential properties of the visual elements, line, tone, pattern,
	texture, colour and shape.
Printing	3D Form/ Sculpture
*Explain a few techniques, including' the use of poly-blocks, relief, mono and resist	*Describe the different qualities involved in modelling, sculpture and construction.
printing. *Choose the printing method appropriate to task.	* Use recycled, natural and manmade materials to create sculpture.
*Build up layers and colours/textures.	* Plan a sculpture through drawing and other preparatory work.
* Organise their work in terms of pattern, repetition, symmetry or random printing	
styles.	
*Choose inks and overlay colours.	

Year 5 – End points		
Drawing from a 3D perspective Children learn about the work of Paul Kenton, cityscape art and how this differs to landscape art, how to create a 3D perspective, the horizon line and vanishing point, drawing their own cityscape from a 3D perspective	 Understand who Paul Kenton is, making comparisons to other artists and describe the differences and similarities between different practises and disciplines. Understand what a cityscape is and what techniques are needed Understand how artists can create a sense of realism within their drawings Compare the similarities and differences between cityscapes and landscapes Understand what a 3D perspective is Develop the mastery techniques when drawing to create 3D perspectives. Be able to find the horizon and vanishing point to create sketches from a 3D perspective To use a range of materials to design and make products. Develop size, scale, position and proportion to create their own 3D perspective drawing Be able to use lines, shapes, colour and pattern in the sketches. Evaluate and analyse creative works using the language of art, craft and design. Record their observations using their sketchbooks and use them to review and revisit ideas. 	
Jean Michel Basquiat – Printing	 Understand who Jean Michel Basquiat was, describing the differences and similarities between different practises and disciplines. 	
Neo-Expressionist art, graffiti and street art, use of bold colours, mono-printing techniques, pointillism	Understand what Neo-Expressionism is and explore examples.	
CORE VALUES:	CHILDREN FIRST RESILIENCE PIONEERING	

printing to create symbols and words, creating own	 Evaluate the self-portraits of Jean Michel Basquiat, making links to Picasso.
painting by using both techniques.	 Understanding of Graffiti and Street Art and how it contributes to the history, wealth and creativity of our nation.
	• To use size, scale, position and proportion when using form and space.
	• Experiment creating mono-printings and understand how this can create different patterns, lines and shapes.
	 Use pointillism using a range of materials to create patterns and shapes.
	• To use a range of materials, such as oil paints and spray paints, to design and make products.
	• Evaluate and analyse creative works using the language of art, craft and design.
	• To use a range of different printing techniques with confidence to create an expressive piece of art work.
	 Record their observations using their sketchbooks and use them to review and revisit ideas.
Sculpture – Creating a clay tile	 Discuss the work of Henri Rousseau, describing the differences and similarities between different practises and disciplines.
Looking at the work of Henri Rousseau, sketching	 Use a range of sketching techniques to sketch a realistic scene
and painting a nature scene, creating a clay tile, decorating their clay tile with an animal theme, creating a 3D textured tile.	 To mix colours and use a range of tones and tints to paint a realistic setting
	Understand what ceramics are
	• Design and create a clay tile using clay, focusing on the shape, texture, form and space.
	 Decorate a clay tile using pattern, colour and shape.
	 Design and create a 3D tile using a range of materials and indenting.
	 Evaluate and analyse creative works using the language of art, craft and design.
	 Record their observations using their sketchbooks and use them to review and revisit ideas.
	 Make links between the skills previously taught – Year 4 pottery.

<u>Y6: POS</u>	Textiles
- Quilting – Textiles	
- Drawing and Painting – Close observational sketches	*Awareness of the potential of uses of material.
 Pattern and Design – Landscape Collage 	*Use different techniques, colours and textures etc. when designing and making
	pieces of work.
	*To be expressive and analytical to adapt, extend and justify their work.
Drawing and Painting	Collage
*Investigate a variety of ways to make different marks with dry and wet media.	*Awareness of the potential of uses of material.
*Identify artists who have worked in a similar way to their own work.	*Use different techniques, colours and textures etc. when designing and making
*Develop ideas using different or mixed media, using a sketchbook.	pieces of work.
* Manipulate and experiment with the elements of art: line, tone, pattern, texture,	*To be expressive and analytical to adapt, extend and justify their work.
form, space, colour and shape.	
*Create shades and tints using black and white.	
*Choose appropriate paint, paper and implements to adapt and extend their work.	
*Carry out preliminary studies, test media and materials and mix appropriate	
colours. * Work from a variety of sources, including those researched	
independently.	
* Show an awareness of how paintings are created (composition).	

Year 6 – End points		
Quilting – Textiles Understanding of what quilting is, block quilting, stitching multiple layers of fabric using a range of stitches, designing and cutting their own fabrics, basting, creating patterns and binding.	 Understand that Quilting is the process of sewing two or more layers of fabric together to make a thicker padded material, usually to create a quilt or quilted garment. Understand that the process of quilting uses a needle and a thread to join two or more materials together to make a quilt. Understand what Block-Quilting is, evaluating examples by commenting on the pattern, colour, shapes and spaces. Use the running and cross stitch to sew two separate pieces of fabric. Use the blanket stitch confidently and independently to create patterns using a range of colours Design and plan their own quilt block, commenting on the colour, shape, patterns, lines, form and texture. Create their own quilt using a range of different techniques. Develop the mastery techniques when sewing by using a range of different stitches. To use a range of materials to create a quilt such as fabric, basting, thread and needles. Evaluate and analyse creative works using the language of art, craft and design. 	
CORE VALUES:	CHILDREN FIRST RESILIENCE PIONEERING	

Drawing and Painting – Close observational sketches Georgia O'Keefe, Still-life, exploring the work of Georgia O'Keefe, still life drawing and observational techniques, using charcoal and oil paints, creating own observational sketches.	 Discuss the influence of Art on the culture, creativity and wealth of our nation. Record their observations using their sketchbooks and use them to review and revisit ideas. Give and receive feedback based on their final piece, making changes where necessary and self-evaluating their art work. Make clear links between the skills previously taught (Year 3 sewing) Explore and evaluate the work of Georgia O'Keefe, describing the differences and similarities between different practises and disciplines. Understand 'still-life', 'composition' and 'subject matter' and identify in a variety of paintings Understand 'still-life', 'composition' and 'subject matter' and identify in a variety of our nation Explore how Georgia O'Keefe is similar/different to other artists, providing their own opinions and preferences to artists. To use more in depth artistic vocabulary correctly To use a range of materials, such as a range of pencil types, and make their own independent choices. To develop their mastery of lines, colour, texture, pattern, shape and tone. Use a range of materials to shade, blend, create patterns and lines. To master the blending and layering technique by using different brush strokes To discuss the tone and thits confidently. Evaluate and analyse creative works using the language of art, craft and design. Record their observations using their sketchbooks and use them to review and revisit ideas. They can make accurate links between the skills previously taught. Can select ideas based on first-hand observations, experiences or imagination and develop these through open-ended research. To change and improve their final work based on feedback on their first thoughts and designs. Explain and justify their preferences towards different styles and artists.
Pattern and Design – Landscape Collage Megan Coyle collage artwork, objective and non- objective collages, creating collages by using the painting with paper technique, experimenting with a range of textures and mixed media to create a landscape collage.	 Understand who Megan Coyle is, describing the work of other artists and illustrators, using appropriate vocabulary and referring to cultural and historical contexts. Compare Megan Coyle to other famous artists, explaining the similarities, differences and their own preferences. Evaluate Megan Coyle's artwork, focusing on the use of shape, form, line, pattern and colour. Use warm, cold and complimentary colours Understand objective and non-objective artwork Use different pieces of colour that match the shapes of shadows and highlights in objects Confidently explain how colours and shapes can convey mood and emotions, making links to the work of Megan Coyle. Understand how to use mixed media in a collage to create their own products and outcomes
CORE VALUES:	CHILDREN FIRST RESILIENCE PIONEERING

• Explain the influence of Art on the culture, creativity and wealth of our nation.
 Record their observations using their sketchbooks and use them to review and revisit ideas.
Can select ideas based on first-hand observations, experiences or imagination and develop these through
open-ended research.
 To change and improve their final work based on feedback on their first thoughts and designs.
 Explain and justify their preferences towards different styles and artists.

